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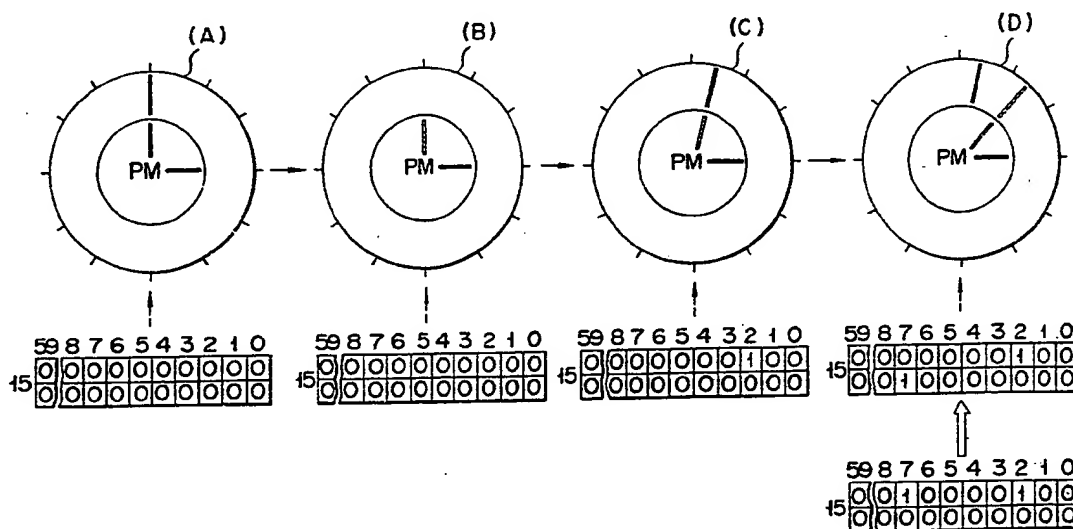
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(54) Electronic device having time display function

(57) In an electronic device having an electro-optical (liquid crystal) time display of analog type to simulate pointers, information on the position of the pointers on the analog display can be stored as digital information in

a memory of the device. The information can then be displayed on demand on the analog display to provide, for example, schedules of buses, planes, or trains. The memory is in the form of a row and column matrix. The display may be made to flash e.g. to distinguish express from ordinary trains.

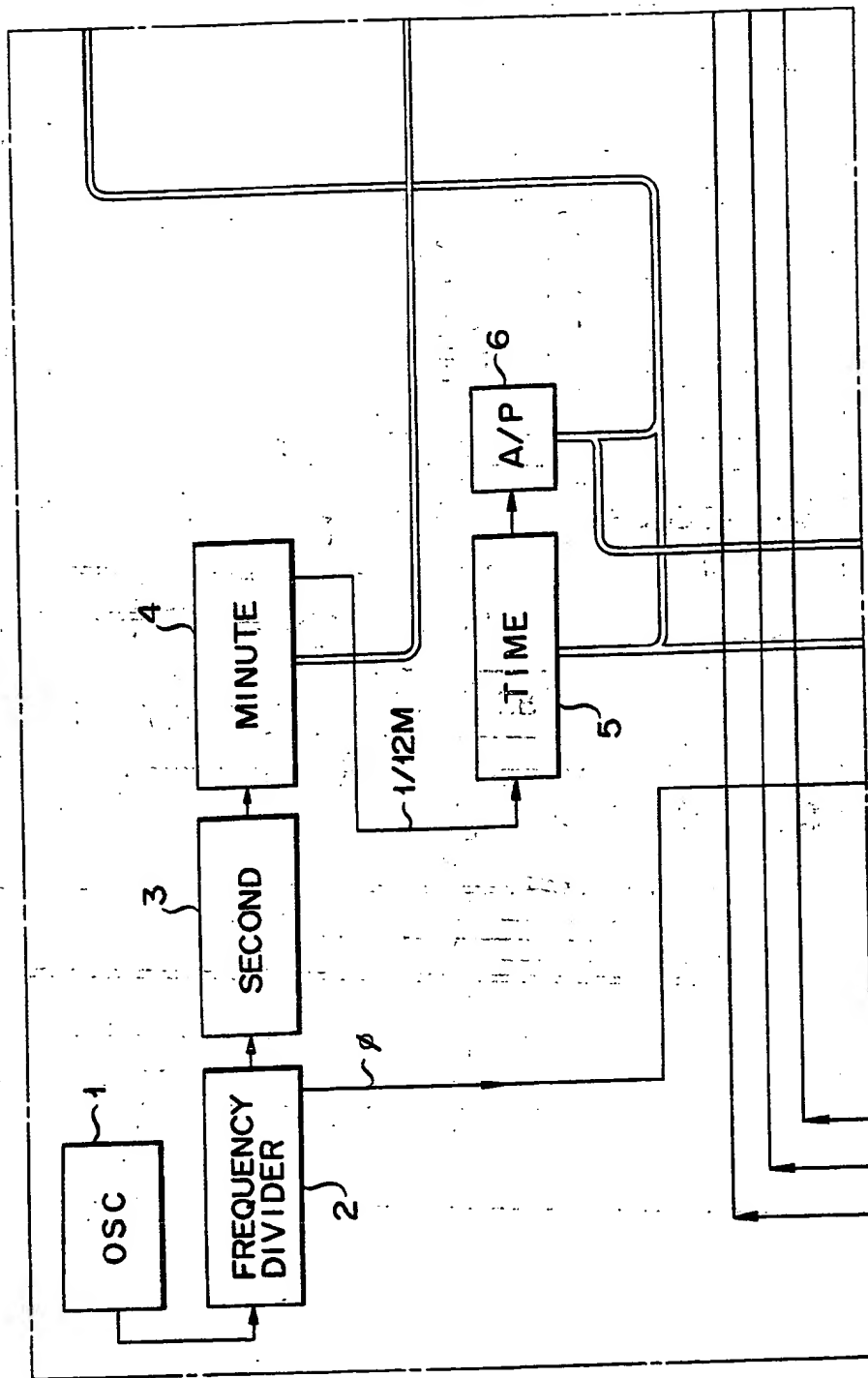
FIG. 5



The drawings originally filed were informal and the print here reproduced is taken from a later filed formal copy.

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FIG. 1A



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FIG. 1B

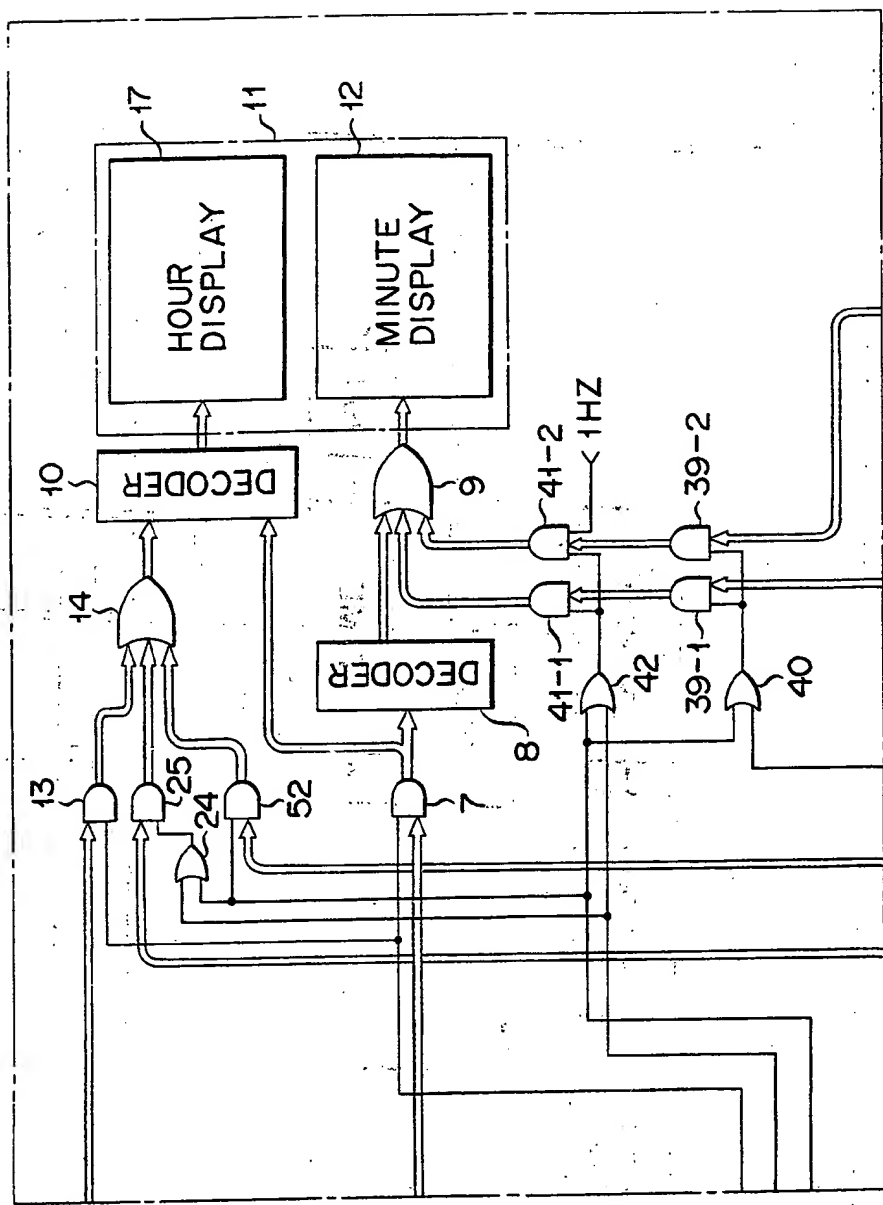
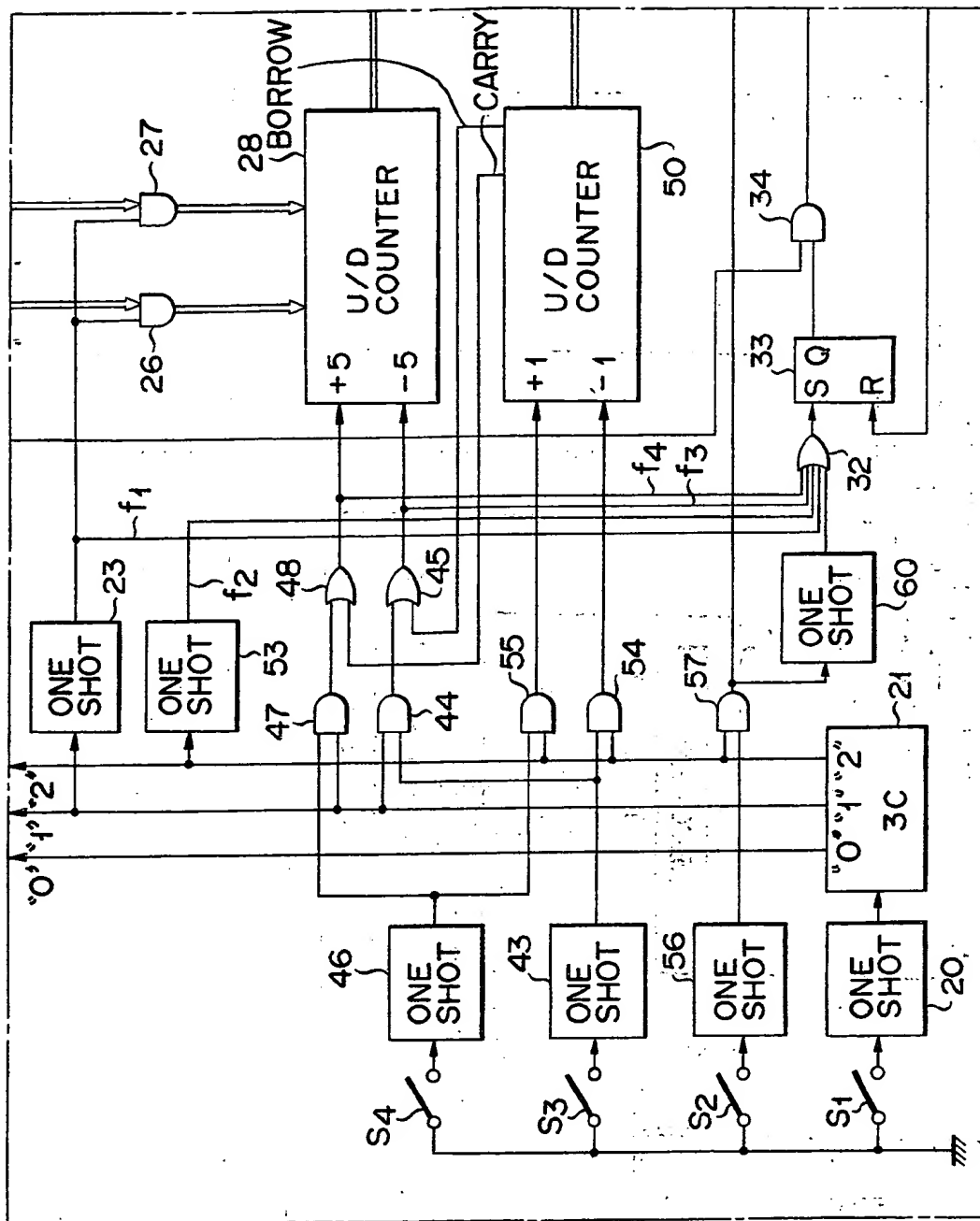


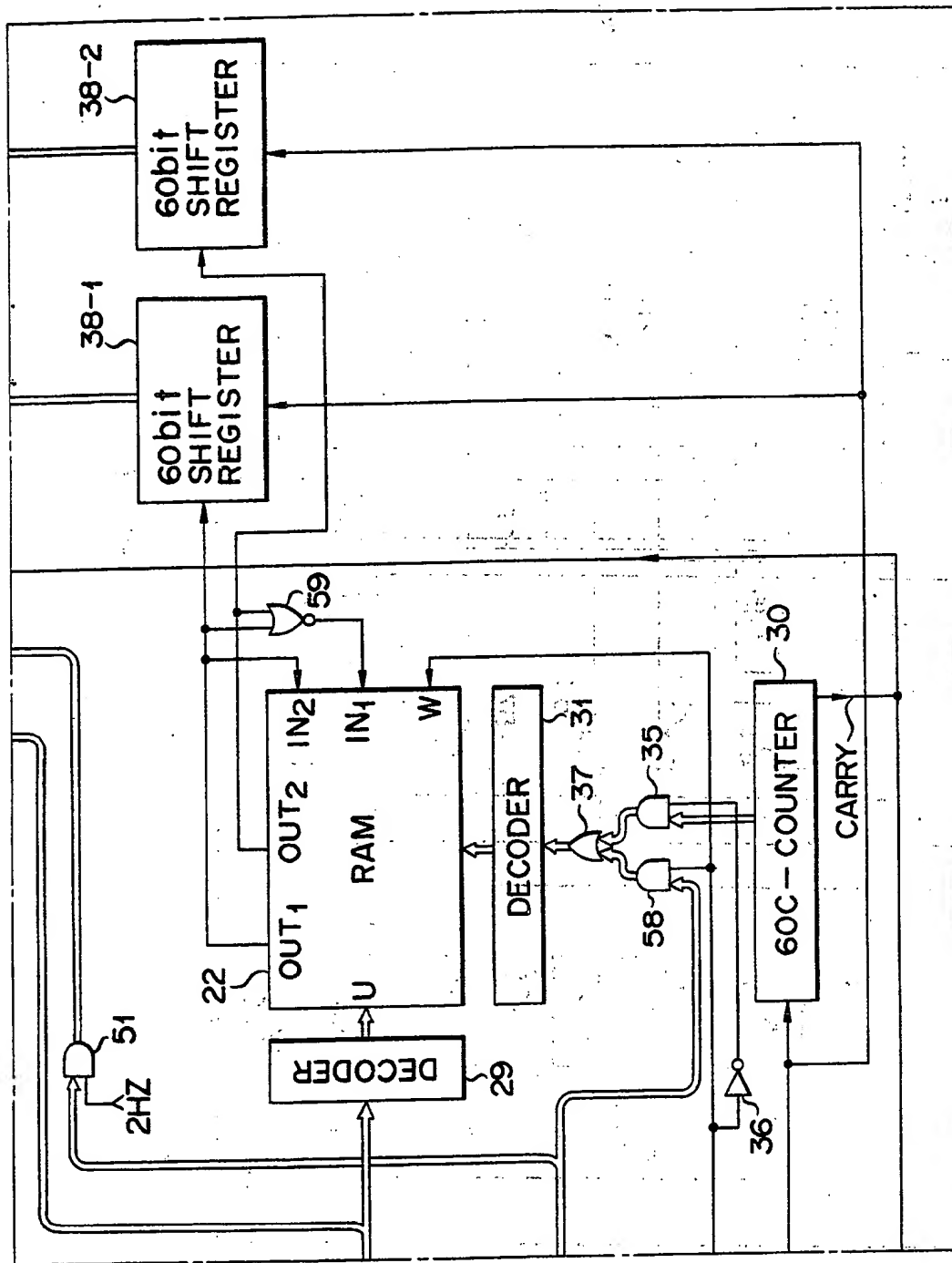
FIG. 1C



317

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FIG. 1D



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FIG. 2

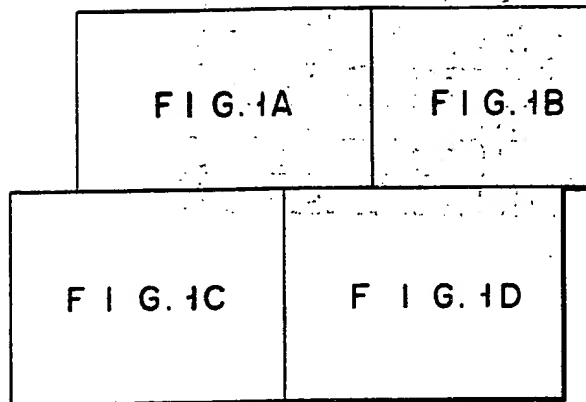
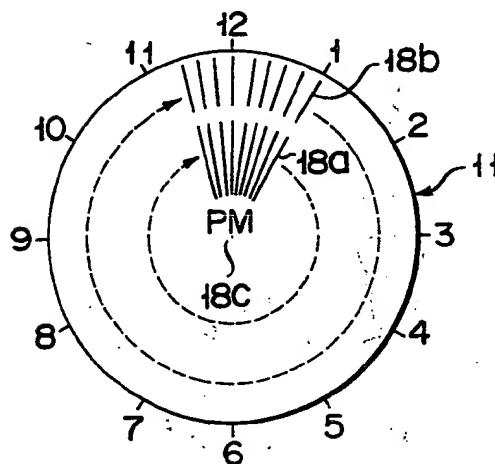


FIG. 3





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FIG. 4

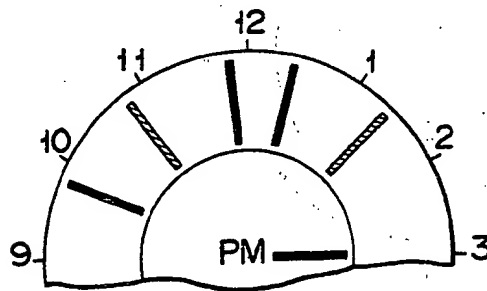
	59	58	57	56	55	54	53	52	7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	1	0	0	1	0	0	0	0	0	0
	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0
	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	0	1
	0	0	1	0	0	0	0	0	0	0	0	0	1	0	0	0
c																

22	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0
	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
23	0	0	0	0	0	0	0	0	0	0	1	0	0	0	1	0
	0	1	0	0	0	0	0	0	1	0	0	0	0	0	0	0

FIG. 6

	59	58	57	56	55	54	53	52	51	50	49	48	8	7	6	5	4	3	2	1	0
15	1	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	1	0	0	0
	0	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0

FIG. 7





## SPECIFICATION

## Electronic device having time display function

The present invention relates to an electronic device which has a function of displaying time in an optical analog display with pointers.

With an electronic device such as an electronic watch, it has been proposed to store a bus or train time schedule in a memory device such as a RAM (random access memory) and to read out the stored time information for display at a display unit as needed. However, for storing in advance many pieces of information for the time schedule, a plurality of switches must be operated. Thus, many pieces of time information to be stored result in complexity of the operation. With a compact electronic watch such as an electronic wristwatch of digital display type which is already on the market, the number of pieces of time information which may be displayed is limited to at most 2 or 3. It follows that displays must be switched a number of times for displaying desired time information among the many pieces of time information such as a time schedule. Thus, such a display is incapable of functioning as a time schedule.

The present invention has been made in consideration of this and has for its object to provide an electronic device which has a function of displaying time in an optical analog display with pointers, wherein the information on the positions of the pointers on the analog display is stored as digital information in a memory inside the electronic device. It is another object of the present invention to provide an electronic device of the type described above which is capable of setting the time information of time schedules for buses, trains, planes and so on with extreme ease utilizing analog display. It is still another object of the present invention to provide an electronic device of the type described above which is capable of simultaneously displaying many pieces of time information, utilizing analog display. It is still another object of the present invention to provide an electronic device of the type described which is capable of displaying different types of time information simultaneously but in a well distinguished manner.

In order to accomplish the above and other objects, the present invention provides an electronic device having a function of displaying time and having time counting means for obtaining time information of at least hour and minute by counting reference signals and analog display means for optically displaying with said pointers said time information obtained by said time counting means, said electronic device comprising specifying means for obtaining position information on the position of the pointers displayed optically by said analog display means, and memory means for storing as digital numerical information said position information obtained from said analog display means by said specifying means.

According to an electronic device of the present

invention having a function of displaying time, the information of the positions of the pointers on the analog display may be input as digital information in a memory inside the device, so that the input operation may be simplified. For example, various types of time information such as time schedules for planes, trains, buses, and ships may be arbitrarily preset with ease by the simple operation of an external switch or the like by a user. Further, since many pieces of time information preset in this manner may be read out at the same time and displayed, the time information may be confirmed with a unit of one hour, for example. Thus, the display is capable of functioning as a time schedule, and the reading out of the time information is extremely easy. Particular kinds of time information among a plurality of pieces of time information displayed simultaneously may be exhibited with flashing or colored light to be distinguished from the other information. For example, distinctions between express and ordinary trains and between different destinations may be made apparent at first glance, so that reading the schedule becomes easy.

According to the present invention, many pieces of time information may be simultaneously displayed with a compact electronic device with an extremely small display area. Thus, an extremely convenient electronic device is provided.

This invention can be more fully understood from the following detailed description when taken in conjunction with the accompanying drawings, in which:

Figs. 1A to 1D show circuit diagrams of an electronic wristwatch according to the present invention;

Fig. 2 shows the relative arrangement of Figs. 1A to 1D;

Fig. 3 shows the construction of the time display unit 11 shown in Fig. 1B;

Fig. 4 shows the contents of the RAM 22 shown in Fig. 1D;

Fig. 5 shows the relation between the display condition of the time display unit 11 and the stored condition of the RAM 22 when setting the time;

Fig. 6 shows partially the stored condition of the RAM 22; and

Fig. 7 shows the display condition of the time display unit displaying the contents of the RAM 22 shown in Fig. 6.

The present invention will now be described with reference to its one embodiment referring to the accompanying drawings.

Figs. 1A to 1D are combined in the manner shown in Fig. 2. Referring to Fig. 1A, numeral 1 denotes an oscillator. Reference frequency signals outputted from the oscillator 1 are frequency divided into signals of one second period by a frequency divider 2, and the signals of one second period are input to a second counter 3 (sexagenary counter) and counted. A carry signal for every minute from the second counter 3 is input to a minute counter 4 (a sexagenary counter

connecting a duodecimal counter and a quinary counter) and counted. A pulse signal 1/12.M outputted once every 12 minutes from the minute counter 4 is input to an hour counter 5 (a

sexagenary counter) and counted. A carry signal outputted once every 12 hours from the hour counter 5 is input in a AM/PM counter 6 (binary counter) and counted. A signal (minute information) representing the contents of the minute counter 4 is input to a decoder 8 and a decoder 10 through an AND gate 7 as shown in Fig. 1B and decoded. The minute information decoded by the decoder 8 is supplied to a time display unit 11 through an OR gate 9 and displayed at a minute display unit 12 of the time display unit 11. A signal (hour information) representing the contents of the hour counter 5 and the AM/PM counter 6 as shown in Fig. 1A is input to the decoder 10 through an AND gate 13 and an OR gate 14, as shown in Fig. 1B. The minute information and hour information input to the decoder 10 are decoded and supplied to the time display unit 11 to be displayed at an hour display unit 17 of the time display unit 11.

The construction of the time display unit 11 shown in Fig. 1B will be described referring to Fig. 3. The time display unit 11 is a liquid crystal display unit which optically displays (in an analog display) the minute information and the hour information with the pointers. The hour display unit 11 shown in Fig. 1B comprises a group 18a of sixty first liquid crystal electrode elements equidistantly arranged in a circle about the center of the time display unit 11 and a liquid crystal electrode display element 18c forming a PM mark at the center. The minute display unit 12 shown in Fig. 1B comprises a group 18b of sixty second liquid crystal electrode elements outside the first electrode element group 18a and in radial alignment therewith. The display of "hour" is accomplished by selecting an element of the first liquid crystal electrode element group 18a. The display of "minute" is accomplished by selecting an element of the first liquid crystal electrode element group 18a and an element of the second liquid crystal electrode element group 18b which are located on extended radii passing through the first liquid crystal electrode element group 18a. Around the outer circumference of the time display unit 11, numerals 1, 2, ..., 12 are displayed by printing, for example, as in the case of a conventional analog watch in correspondence with the first and second liquid crystal electrode element groups 18a and 18b. The PM liquid crystal electrode display element 18c for displaying AM/PM is lit as "PM" when the contents of the AM/PM information are PM. It is turned off when the contents are AM, and no display is made. Since the first and second liquid crystal electrode element groups 18a and 18b and the PM liquid crystal electrode display element 18c all comprise liquid crystal display elements, the minute display unit 12 and the hour display unit 17 both include liquid crystal driving circuits.

Referring to Fig. 1c, S1 denotes a display

changeover switch. When this switch S1 is operated, one pulse signal is outputted from a one-shot circuit 20 and supplied to a ternary counter 21. The contents of the ternary counter 21 change according to "0", "1", "2", "0", ..., every time the display change-over switch S1 is operated. The signals outputted when the contents of the ternary counter 21 are "0", "1" and "2" will be referred to as signals "0", "1" and "2", respectively. The signal "0" is input to the AND gates 7 and 13 as a control signal. When the contents of the ternary counter 21 are "0", the general counted time from the minute counter 4, the hour counter 5 and the AM/PM counter 6 shown in Fig. 1A is supplied to the time display unit 11 shown in Fig. 1B and displayed. The signal "1" from the ternary counter 21 is input to a one-shot circuit 23 as well as through an OR gate 24 to an AND gate 25 as a control signal. When the contents of the ternary counter 21 change from "0" to "1", a signal f1 is outputted from the one-shot circuit 23 and is input to AND gates 26 and 27 as a control signal. Signals indicating hour information from the hour counter 5 and the AM/PM counter 6 are input to the AND gates 26 and 27, respectively. The pulse signal f1 releases the control of the AND gates 26 and 27 simultaneously so that the hour information and the AM/PM information are outputted from the AND gates 26 and 27 and are preset in an up and down counter 28. The up and down counter 28 comprises sexagenary and binary up and down counters, which are of the same notations as the hour counter 5 and the AM/PM counter 6, respectively. The hour information consisting of the hour combined with the AM/PM information preset in the up and down counter 28 is outputted from an AND gate 25 to which is supplied the signal "1" from the ternary counter 21 through the OR gate 24. The hour information is decoded by the decoder 10 through the OR gate 14 and displayed at the hour display unit 17. The hour information preset in the up and down counter 28 is input to a decoder 29 shown in Fig. 1D and decoded thereby. The decoded information is then input to a column address input terminal U of a RAM 22 as a column address signal. The RAM 22 is formed in a matrix of 24 columns x 60 rows and is so constructed that 2 bit parallel outputs may be obtained from data output terminals OUT1 and OUT2 from each column. Thus, each column comprises a register of 60 bits, and column addresses 0 to 23 are assigned to each column. Each address is capable of storing "1" or "0". Each column thus corresponds to the hour unit of 0 to 23 hours, and each row corresponds to the minute unit of 0 to 59 minutes. The column address is specified in correspondence with the hour information of the up and down counter.

A row address signal of the RAM 22 is sequentially obtained by decoding the contents of a sexagenary counter 30 by a decoder. When the signal f1 is input through an OR gate to a set input terminal S of an SR type flip-flop and the set output signal of the flip-flop 30 is output as

a control signal to one of the input terminals of an AND gate 34, a pulse signal  $\phi$  (e.g., 1,024 Hz) obtained from the frequency divider 2 connected to the other terminal is outputted from the AND gate 34. The pulse signal  $\phi$  outputted from the AND gate 34 is input to and counted by the sexagenary counter 30. The counted value of the sexagenary counter 30 is input to the decoder 31 through an AND gate 35 and an OR gate 37. Then, the decoder 31 outputs the values obtained by sequentially decoding the counted values 0 to 59 counted by the sexagenary counter 30 as the row address signal to a row address input terminal L of the RAM 22. Accordingly, from the data output terminals OUT1 and OUT2 of the RAM 22 are sequentially read out, as 2 bit parallel outputs, the stored information of all the column addresses specified by the column address signals from the decoder 29. The stored information is written in 60 bit shift registers 38—1 and 38—2 which take the pulse signal  $\phi$  from the AND gate 34 as a shift signal. Parallel data of respective bits written in these shift registers 38—1 and 38—2 are input to AND gates 39—1 and 39—2 shown in Fig. 1B. When the carry signals of the sexagenary counter 30 are supplied to the AND gates 39—1 and 39—2, respectively, through an OR gate 40, the parallel data are outputted from the AND gates 39—1 and 39—2, respectively. The parallel data are supplied to and displayed by the minute display unit 12 through the OR gate 9 and AND gates 41—1 and 41—2 to which the signal "1" is supplied through an OR gate 42. In this case, a signal of 1 Hz frequency obtained from the frequency divider 2 is input to the AND gate 41—2. Thus, the parallel data read out from the shift register 38—2 is displayed at the minute display unit 12 as flashing with the frequency 1 Hz. The parallel data obtained from the shift register 38—1 through the AND gate 41—1 is displayed by constant illumination at the minute display unit 12.

The carry signal of the sexagenary counter 30 of Fig. 1C is also input to the reset input terminal of the flip-flop 33, so that the flip-flop 33 is reset when the carry signal is outputted.

The signal "1" of the ternary counter 21 of Fig. 1C is also input to AND gates 44 and 47. Operating signals of a return switch S3 and a forward switch S4 are supplied to these AND gates 44 and 47 through one-shot circuits 43 and 46. The pulse signal outputted from the AND gate 44 upon operation of the switch S3 is supplied as a -5 signal to the input terminal of the up and down counter 28 through an OR gate 45 and subtracts 5 from the contents of the up and down counter 28. The fact that 5 is subtracted from the contents of the up and down counter 28 indicates that the hour information of the up and down counter 28 is diminished by 1 hour. Thus, the column address signal supplied to the RAM 22 through the decoder 29 specifies the hour unit for one hour before. Since the signal (pulse signal f3) outputted from the OR gate 45 is also input to the set input terminal S of the flip-flop 33 through the

OR gate 32, the flip-flop 33 is reset. Then, the row specification of the RAM 22 is performed again, and the stored information of the hour unit for one hour before is written in the shift registers 38—1 and 38—2, respectively. The information written in these shift registers 38—1 and 38—2 is supplied to the minute display unit 12 through the OR gate 9 and the AND gates 39—1, 39—2, 41—1, and 41—2 of Fig. 1B and is displayed at the minute display unit 12. The pulse signal outputted from the AND gate 47 shown in Fig. 1C is outputted as a pulse signal f4 from an OR gate 48 and is supplied to the up and down counter 28 as a +5 signal to increment the contents of the up and down counter 28 by 5. As a result, the contents of the up and down counter 28 indicates the hour information for one hour later. Since the pulse signal f4 is input to the set input terminal S of the flip-flop 33 through the OR gate 32 to reset the flip-flop 33, the stored information for one hour later from the RAM 22 is in the shift registers 38—1 and 38—2 and is displayed at the minute display unit 12.

The signal "2" from the ternary counter 21 of Fig. 1C is input to the AND gate 25 through the OR gate 24. When the contents of the ternary counter 21 are "2", the hour information in the up and down counter 28 is outputted from the AND gate 25 and is displayed at the hour display unit 17. Numeral 50 in Fig. 1C denotes a sexagenary up and down counter for setting and clearing the time as described hereinafter. The signal representing the contents of the up and down counter 50 is input to one of the input terminals of an AND gate 51 shown in Fig. 1D. A rectangular signal of 2 Hz frequency is input as a control signal to the other input terminal of the AND gate 51. The output signal from the AND gate 51 is input to the decoder 15 through an AND gate 52 and an OR gate 14 which are released by the signal "2" from the ternary counter 21 of Fig. 1C. Thus, the contents of the up and down counter 28 of Fig. 1C are displayed at the time display unit 11 of Fig. 1B, and the contents of the sexagenary up and down counter 50 are also displayed as flashing with a frequency of 2 Hz. The signal "2" from the ternary counter 21 is input to AND gates 54 and 55 as well as to a one-shot circuit 53. As a result, when the contents of the ternary counter 21 change from "1" to "2", a pulse signal f2 is outputted from the one-shot circuit 53. This pulse signal f2 is input to the set input terminal S of the flip-flop 33 through the OR gate 32. Thus, the counted values of the sexagenary counter 30 to which the pulse signal  $\phi$  is supplied are decoded by the decoder 31 and are input as row address signals to the RAM 22. Therefore, the stored information corresponding to the hour information of the up and down counter 28 is displayed at the minute display unit 12 of the time display unit 11. The operating signals of the switches S3 and S4 are supplied to the AND gates 54 and 55 of Fig. 3C through the one-shot circuits 43 and 46, respectively. When the switch S3 is operated, the pulse signal outputted from one-shot circuit 43 is

input to the up and down counter 50 as a -1 signal. When the switch S4 is operated, the pulse signal outputted from the one-shot circuit 46 is supplied to the up and down counter 50 through the AND gate 55 as a +1 signal. Since the contents of the up and down counter 50, which have been decreased or incremented by 1 upon the operation of the switches S3 or S4, are displayed by flashing at the hour display unit 17, the return switch S3 or the forward switch S4 may be continuously operated while confirming the contents by visual observation. A carry signal and a borrow signal outputted from a carry output terminal and a borrow output terminal, respectively, of the up and down counter 50 are input to the up and down counter 28 through the OR gates 48 and 45 as a +5 signal and a -5 signal. The contents of the up and down counter 50 are supplied to one of the input terminals of an AND gate 58. The operating signal of a setting switch S2 is supplied to the other of the input terminals of the AND gate 58 through a one-shot circuit 56 and an AND gate 57 to which the signal "2" is supplied. The output signal of the AND gate 57 is supplied to the AND gate 35 through an inverter 36 and is also supplied to a writing command terminal W of the RAM 22 as a writing command signal. When the setting switch S2 is operated, the address information for the hour unit of the up and down counter 28, and for the minute unit of the up and down counter 50, are read out from the data output terminals OUT1 and OUT2, respectively, of the RAM 22 as 2 bit parallel outputs. Thus, the bit output from the data output terminal OUT1 is input to a data input terminal IN2 of the RAM 22. The respective bit outputs from the data output terminals OUT1 and OUT2, that is, the 2 bit parallel outputs, are input to a data input terminal IN1 of the RAM 22 through a NOR gate 59. The data input terminal IN1 is connected to the data input terminals of the upper 60 bit register of the two 60 bit registers comprising each column of the RAM 22 described with reference to Fig. 4. The data input terminal IN2 is connected to the data input terminals of the lower 60 bit register. Due to such connections between the data output terminals OUT1 and OUT2 and the data input terminals IN1 and IN2, when the contents of the 2 bit parallel outputs are "0" when outputted from the data output terminals OUT1 and OUT2 upon operation of the setting switch S2 the first time, the output of the NOR gate 59 becomes "1". Thus, "1" is written in the correspond row (bit) of the upper 60 bit register of the column through the data input terminal IN1. Since the input to the data input terminal IN2 is "0" at this time, the contents of the corresponding bit of the lower 60 bit register of the column do not change from "0". When the setting switch S2 is operated again under the condition "1" is written, "1" is outputted from the data output terminal OUT1, and "0" is outputted from the data output terminal OUT2. Thus, the output of the NOR gate 59 becomes "0", so that "0" is supplied to the data

input terminal IN1 and "1" is supplied to the data input terminal IN2. Thus, "0" is written in the bit of the upper 60 bit register and "1" is written in the corresponding bit of the lower 60 bit register. As a result, the stored condition of the respective bit obtained is inverted upon operating the setting switch S2 for the first time. The output of the RAM 22 from the data output terminal OUT1 is input to the shift register 38<sub>1</sub>, and the output of the RAM 22 from the data output terminal OUT2 is input to the shift register 38<sub>2</sub>. When it is desired to display by flashing the time information which has been displayed by constant illumination at the minute display unit 12, the setting switch S2 need only be operated again.

The mode of operation together with the operating method of the above embodiment will be described with reference to Figs. 5 to 7. When the contents of the ternary counter 21 of Fig. 1C are "0", the signal "0" alone is outputted from the ternary counter 21. This signal "0" is supplied to the AND gates 7 and 13 of Fig. 1B and releases control of the AND gates 7 and 13. Thus, the minute information from the minute counter 4 is input to the decoder 8, and the hour information from the hour counter 5 and the AM/PM counter 6 of Fig. 1A is input to the decoder 10. The decoded outputs from the decoders 8 and 10 are supplied to the time display unit 11, and a predetermined liquid crystal electrode element is selected. The present time, 3:00 PM for example, is displayed at the time display unit 11 as shown in Fig. 5A.

For storing train departure times between 3:00 and 3:59 PM in the train time schedule when a general time such as 3:00 PM is displayed at the time display unit 11, the display change-over switch S1 is operated twice in succession. In this case, upon the first operation of the switch S1, in response to the first operation of the switch S1, in response to the first pulse signal from the one-shot circuit 20, the contents of the ternary counter 21 change from "0" to "1", and the signal "1" is outputted from the ternary counter 21. Therefore, a signal f1 is generated from the one-shot circuit 23 and the AND gates 26 and 27 are released from the control, then, the hour information, that is, 3 PM is transferred from the hour counter 5 and the AM/PM counter 6 to the up and down counter 28 and is preset. The preset time information "3 PM" is supplied through the AND gate 25 and the OR gate 14 to the decoder 10 and decoded thereby. Then, the liquid crystal electrode display element 18c and the first liquid crystal electrode element of the time display unit 11 for displaying 3 PM are selected to be lit so that 3 PM is displayed by the time pointers. The hour information "3 PM" is also decoded by the decoder 29. As a result, a column address signal of content "15" is supplied to the column address input terminal U of the RAM 22. In response to the signal f1 outputted upon the first operation of the switch S1, the flip-flop 33 is set. The hexagary counter 30 counts the pulse signals  $\phi$  and its contents change from "0" to "59". The contents "0" to "59" are decoded by the decoder 31 and

are supplied to the row address input terminal L of the RAM 22. The information of 3:00 PM to 3:59 PM of the RAM 22 is sequentially read out from the data output terminals OUT1 and OUT2 and is input to the shift registers 38<sub>1</sub> and 38<sub>2</sub>, respectively. However, since nothing is written for 3:00 to 3:59 PM and the information read out from the RAM 22 is "0", the first liquid crystal electrode element and the second liquid crystal electrode element of the minute display unit 12 are not selected at all so that the minute pointer is not displayed.

Since the AND gates 7 and 13 are simultaneously closed when the contents of the ternary counter 21 change from "0" to "1", the present time information by the counters 4, 5 and 6 is longer supplied to the time display unit 11, and no display is made.

Upon the second operation of the switch S1, the contents of the ternary counter 21 change from "1" to "2", and the signal "2" is outputted from the ternary counter 21. The AND gates 54, 55 and 57 are opened simultaneously with this, and the AND gates 25, 52, 39—1, 39—2, 41—1 and 41—2 are also opened so that a pulse signal f2 is generated. If it is assumed that the contents of the up and down counter 50 are "0", a signal representing the contents "0" is outputted from the AND gate 51 at a frequency 2 Hz and is supplied to the decoder 10 through the AND gate 52 and the OR gate 14 to be decoded. Therefore, the first liquid crystal electrode element corresponding to the contents "0" is selected and begins to flash at the time display unit 11 as shown in Fig. 5B. The flip-flop 33 is set when the signal f2 is generated and the contents of the sexagenary counter 30 change from "0" to "59" so that the display at the minute display unit 12 is not effected, for the same reason as has been described with reference to the case where the signal f1 is generated.

When the forward switch S4 is operated twice in succession for writing the departure time of an ordinary train, "3:02 PM", the contents of the up and down counter 50 are incremented by "2" and become "2". Simultaneously, a signal representing the contents "2" is outputted from the AND gate 51 at a frequency 2 Hz so that the corresponding first liquid crystal electrode element starts flashing at the hour display unit 17. When the setting switch S2 is operated once after visually observing the flashing operation, a signal is generated from the AND gate 57. This signal opens the AND gate 58 and closes the AND gate 35. Thus, the contents "2" of the up and down counter 50 are decoded by the decoder 31, and the area corresponding to 3:02 PM of the RAM 22 is addressed. The time is not written in the area for 3:02 PM, so that "0" is outputted from the data output terminals OUT1 and OUT2. Consequently, the output of the NOR gate 59 becomes "1" and is supplied to the data input terminal IN1, and "0" is supplied to the data input terminal IN2. The above-mentioned signal from the AND gate 57 is input to the write command terminal W at this

time. Therefore, "1" is written in the bit of row address "2" corresponding to 3 PM to 3:59 PM of the upper 60 bit register of the two 60 bit registers, and "0" is written in the corresponding bit of the lower 60 bit register.

After completion of the writing operation, the flip-flop 33 is set by the output of a delay circuit 60. The sexagenary counter 30 operates, and its contents change from "0" to "59". The contents "0" to "59" are supplied to the decoder 31 through the AND gate 35 and the OR gate 37 which are open at this time. The information on 3:00 to 3:59 PM in the RAM 22 is read and is sequentially input to the shift registers 38<sub>1</sub> and 38<sub>2</sub>. As a result, the first liquid crystal electrode element and the second liquid crystal electrode element for displaying "2 minutes" are selected and are displayed as the minute pointer of the minute display unit 12. In this case, the minute information read out from the shift register 38—1 is displayed in a manner as shown in Fig. 5C. The first liquid crystal electrode element flashes at a frequency 2 Hz according to the contents of the up and down counter 50, and the second liquid crystal electrode element is lit.

Now it is assumed that the time 3:07 PM is to be set. Since the time "3:07 PM" is the departure time for an express train, it is read out from the RAM 22 and is stored in the lower 60 bit register to be displayed by flashing at the minute display unit 12. In this case, the forward switch S4 is operated five times in succession after the writing operation described above, and the contents of the up and down counter 50 are made "7". The contents "7" of the up and down counter 50 are outputted at a frequency 2 Hz from the up and down counter 50 and are displayed by flashing at the hour display unit 17. When the setting switch S2 is operated twice in succession, upon the first operation of the switch S2, "1" is written in the 3:07 PM bit of the upper 60 bit register of the RAM 22, and "0" is written in the bit of the lower register. Upon the second operation of the switch S2, "0" is written in the 3:07 PM bit of the upper 60 bit register, and "1" is written in the bit of the lower register. The time information written in the RAM 22 is displayed at the time display unit 11 in a manner as shown in Fig. 5D. In this case, the first liquid crystal electrode element for displaying the minute flashes at the minute display unit 12 at a frequency of 2 Hz, and the second liquid crystal electrode element flashes at a frequency of 1 Hz.

After setting the times of the time schedule for 3:00 PM with the switch S4 in a similar manner, the setting switch S2 is operated once in the case of an ordinary train and twice in the case of an express train. Fig. 6 shows the stored condition of the times for 3:00 to 3:59 PM written in the RAM 22 in this manner. In the example shown in Fig. 6, 3:02, ..., 3:49 and 3:59 PM are stored for the ordinary train, and 3:07, ..., and 3:54 PM are stored for the express train.

The operation mode and operating method for reading and displaying the time schedule for 3:00 to 3:59 PM stored in the manner shown in Fig. 6



will be described. The present time is assumed to be 2:50 PM and this is displayed at the time display unit 11. Then the switch S1 is operated once to change the contents of the ternary counter.

5 21 from "0" to "1". Then a signal f1 is generated so that the hour information "2 PM" is preset in the up and down counter 28 through the AND gates 26 and 27. When the hour information "2 PM" is preset, the time information for 2:00 to 10 2:59 PM is displayed at the time display unit 11.

When the switch S4 is operated once after visually observing the time display unit 11, the contents of the up and down counter 28 are incremented by 5 and become "3 PM". Then, 15 according to the contents of the up and down counter, "3 PM" is displayed at the hour display unit 17 of the time display unit 11 by constant lighting the first liquid crystal electrode element and the second liquid crystal electrode element. 20 The contents of the up and down counter 28 and the sexagenary counter 30 are decoded by the decoders 29 and 31 so that time information for 3:00 to 3:59 PM is read out from the RAM 22. The time information is then input to the shift 25 registers 38<sub>1</sub> and 38<sub>2</sub>, and is supplied to the minute display unit 12. Thus, the minute information for 3:00 to 3:59 PM is displayed at the minute display unit 12 by constant illumination for ordinary trains as shown in Fig. 7, 30 and by flashing at a frequency of 1 Hz for express trains.

Although the present invention has been described as applied to an electronic wristwatch in the above embodiment, the present invention is 35 not limited to this and is similarly applicable to other compact electronic devices having a function of displaying time such as a time schedule, for example, a compact electronic calculator.

#### 40 CLAIMS

1. An electronic device having a function of displaying time and having time counting means for obtaining time information of at least hour and minute by counting reference signals and analog 45 display means for optically displaying with pointers said time information obtained by said time counting means, said electronic device comprising specifying means for obtaining position information on the position of the

50 pointers displayed optically by said analog display means, and memory means for storing as digital numerical information said position information obtained from said analog display means by said specifying means.

55 2. An electronic device having a function of displaying time comprising time counting means for obtaining time information of at least hour and minute by counting reference signals, analog display means for optically displaying with 60 pointers said time information obtained by said time counting means, memory means for storing digitally a plurality of pieces of time information, and display control means for reading out said time information stored in said memory means 65 and for displaying it at said analog display means.

3. An electronic device having a function of displaying time according to claim 2 wherein said display control means includes means for 70 displaying by said analog display means a plurality of pieces of time information stored in said memory means corresponding to said hour time information of said time counting means.

4. An electronic device having a function of displaying time having time counting means for 75 obtaining at least time and date information by counting reference signals, memory means for storing time information of time schedule for weekdays and holidays, and display means for displaying said time information stored in said 80 memory means, characterized in that said time information for weekdays or holidays stored in said memory means is read out according to the date information obtained by said time counting means for selective display at said display means.

5. An electronic device having a function of displaying time characterized by comprising 85 memory means for writing and setting a plurality of pieces of time information according to the operation of external operating switches, display means for reading out said plurality of pieces of 90 time information from said memory means for display, and display control means for displaying particular pieces of time information among said plurality of pieces of time information displayed by 95 said display means so as to distinguish said particular pieces of time information from other pieces of time information.

6. An electronic device having time display 100 function, substantially as hereinbefore described with reference to the accompanying drawings.